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# Multitask Political Agency<sup>\*</sup>

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#### Abstract

This paper considers a simple framework of political accountability in which the politician exerts unobserved effort in two independent dimensions. We show that it is difficult to implement vectors that devote attention to both dimensions: the citizens have to sacrifice half of total effort with respect to the case in which they hold the politician accountable for a single dimension, as the problem of the politician becomes non-convex in the two dimensions if excessive rewards are provided. Given this, we then consider why we do not observe more direct election of different ministers. We find that if there is an element of unobserved types together with the moral hazard problem, a united executive generally dominates one with divided accountability.

<sup>\*</sup>A previous version of part of this work was circulated with the same title as a chapter in Gerard Padró i Miquel's PhD Thesis at the MIT. We wish to thank Daron Acemoglu, Abhijit Banerjee, Jim Snyder and seminar participants at UPF for helpful comments. All remaining errors are ours.

# 1 Introduction

The mandate of the chief executive of a country is very often multidimensional. For instance, in the United States, the President is responsible for economic, social, and foreign policy, and each of these dimensions involves solving many different problems. The citizens care about each of these dimensions, and arguably successes in these tasks are very complementary. Presumably, no citizen would be happy if the economy performs well but the U.S. is successfully invaded by Canada. What does this evident multidimensionality imply for the accountability of political leaders? Why do we observe so many different tasks under the responsibility of one chief executive?

In this paper we set out to analyze these questions using a stylized political agency framework. In this model the politician has to exert unobservable effort in two independent policy dimensions. Following the tradition in this literature we assume that the politician perceives some utility when reelected, and that the amount of these rents is beyond the control of the citizenry. Hence, the power to deny reelection is the only tool available to the citizen to discipline the politician. The citizen can thus be envisaged as choosing a contract ex-ante that associates a probability of reelection to each potential outcome.<sup>1</sup> Given this setting, it is clear that the optimal voting contract will promise reelection with probability 1 if the politician performs in both dimensions and with probability 0 if she fails in both dimensions. However, what should the citizens do if the politician is successful in one dimension but fails in the other?

The analysis shows that promising reelection when there is a single success—that is, a success in the economy and a failure in foreign affairs, or the opposite outcome—induces the politician to concentrate her effort in one dimension and forgo the other. The intuitive reason is clear: there is no additional gain in obtaining two successes when the first one already secures the highest possible reward: reelection.<sup>2</sup> Hence, to obtain an allocation of effort in which both dimensions receive attention, the citizen faces a constraint on the probability of reelection that he can promise in return of a single success.

In formal terms, this constraint arises from the second order conditions of the program of

<sup>&</sup>lt;sup>1</sup>The similarities and differencies with the traditional principal-agent framework are discussed at length in Section II.

 $<sup>^{2}</sup>$ The situation is akin to the familiar example of the assistant professor. The department wants her to exert effort both in teaching and in research. However, if the department promises tenure when only one task is successful, the professor will concentrate on just one task.

the politician. To obtain an interior allocation of effort, the voting contract must induce a concave objective function for the politician. This is not automatic: when single successes are rewarded with too high a probability of reelection, the solution to the first-order conditions of the agent's problem is a saddle point, and any global maximum cannot be interior. This additional constraint on the contracting space comes directly from the second-order conditions. When this constraint binds, total effort is reduced because it forces the principal to reduce rewards.

It is important to note that, should the citizen want to implement an allocation with positive effort in just one dimension, he can disregard this constraint. These allocations are already on the border of the feasible set and hence there is no need to make the politician's problem globally concave.<sup>3</sup> The citizen can thus extract more effort from the politician in focused allocations.

The originality of this result stems from the fact that it is imposed by the second order conditions of the problem of the politician. The reduction of total effort as the agent takes on extra tasks is not new to the multitask literature.<sup>4</sup> However, in previous models it is the increase in noise generated by extra activities that reduce total effort. The concavity constraint appears here because this citizens do not maximize on the utility that the politician perceives upon reelection and cannot punish the politician with negative payoffs.<sup>5</sup> In particular, the model is such that if the citizenry were allowed to choose the wage and the politician had no financial constraints, first best would be feasible. Hence, the limited control over rewards is especially taxing in multitask environments where the citizen exhibits complementary preferences.

This difficulty in controlling shirking solely with the use of reelection incentives, however, depends on the structure of accountability. Even in the context of the model, if the citizen was able to separately reelect or replace the economic minister and the foreign minister, he would obtain better interior allocations of effort. This begs the question: why do we typically elect a single executive responsible for many tasks?

An answer to this question is provided within the framework of political agency models. In this framework, elections have also been conceptualized as a selection device to weed out politicians with low competency levels.<sup>6</sup> Introducing types in our model rationalizes the existence

 $<sup>^{3}</sup>$ Obviously, the problem still needs to satisfy the second order conditions for this single dimension. But this is automatic by the convexity of the cost function.

<sup>&</sup>lt;sup>4</sup>See in particular Holmström and Milgrom (1991) and Dewatripont et al. (1999).

<sup>&</sup>lt;sup>5</sup>As we show, the concavity constraint would be binding also in the multitask version of a limited liability case with dichotomous outcome space. The interest of this phenomenon thus transcends political agency models.

<sup>&</sup>lt;sup>6</sup>Different interpretations have been given to the types: competence, honesty, ideological congruence are among

of executives with many disparate responsibilities. In particular, the analysis of the pure selection case reveals the opposite result as the moral hazard: it is always welfare enhancing to keep tasks together under one politician, because more signals of her type are revealed. Note that the nature of welfare gains is very different across settings: in the moral hazard case, incentives are provided to increase performance in the period before the election. By contrast, in the selection case, utility increases after the election because bad types are ousted more often.

These results suggest that the optimal structure of accountability depends on the underlying structure of the informational problem to be solved: if politicians can exert unobservable actions, then ministers should be elected independently but if the problem is just one of selection of good types, a single executive is optimal. In the real world however, both frictions are bound to be present. What is the optimal structure in this case?

Before answering this question, one has to realize that mixing moral hazard and unobservable types induces a commitment problem for the citizen. On the one hand, ex-ante he would like to promise the voting contract that will induce the politician to exert effort. However, ex-post, he will not do anything else than to use the information revealed by policy outcomes to update his beliefs on the type of the politician and act accordingly.<sup>7</sup> This is not problem when ministers can be separately reelected.<sup>8</sup> In contrast, with a united executive this lack of commitment is a concern.

In our model, we obtain that the optimal structure of government changes with the relative importance of types versus effort extraction. The commitment problem is not strong enough to counter the basic intuition that as types increase in importance, the citizen prefers to keep tasks together in order to better update his beliefs on the competency of the incumbent: even though he loses the ability to control moral hazard, the additional signal on the type of the incumbent is worth it.

Since an overwhelming majority of political systems hold the executive accountable as a whole, our model suggests that voters view the presence of types in the politician's pool as an overriding concern vis-à-vis the provision of incentives. This result is consistent with Fearon (1999).

the most used. See Besley (2005) for a discussion.

 $<sup>^{7}</sup>$ Note that, as unveiled in Fearon (1999), this is true even if the importance of types is infinitely small.

<sup>&</sup>lt;sup>8</sup>The same simple optimal voting function applies both to moral hazard and unobservable types for the unidimensional model: we reelect only after observing a success.

The model presented here is also related to the multitasking literature in the theory of organizations, which emphasizes the difficulties of contracting in a multidimensional outcome setting. The seminal work on multitasking agency, Holmström and Milgrom (1991) relied on risk aversion, differential observability and misalignment between observable outcomes and the utility function of the principal. In our model agents are risk neutral and observable outcomes are exactly the things the citizens care about. Hence none of these effects from the previous literature can be present. The relative loss of effort in interior allocations comes exclusively from the assumptions typical in political agency models: the total rewards that the agent can possibly receive are fixed from the point of view of the citizen and, as a consequence, the agent can only play with the probability that the agent receives them.

Dixit (1996) presents another theory of incentives in the political arena. In his work, multidimensionality complicates incentive provision because it is associated with the presence of a variety of principals that care differently about the different dimensions. This common agency setting damps incentives because the agent can play the principals against each other. In a similar vein, Ferejohn (1986) showed that distributional concerns among the citizens will allow the politician to escape accountability. The model that we propose here abstracts from conflicts between principals and shows yet another reason why political agency differs from traditional principal agent analysis: the fixedness of rewards is extremely taxing in multitasking environments.

This paper is also related to the literature on the optimal structure of government. Persson and Tabellini (2000) offer a comprehensive and unified view on issues such as presidentialism versus parlamentarianism and their effects on accountability. Dewatripont et al (1999) obtain in a related multitask model with career concerns similar results to ours and have predictions on the optimal structure of public agencies. The career concerns model is appropriate to public agencies but political agency introduces different incentives and feasible contracts. In fact, Alesina and Tabellini (2003) use this differences in a discussion on whether tasks should be performed by politicians or by bureaucrats. To the best of our knowledge, our model is the first one to extend the usual assumptions in political agency models to a multitask environment and to unveil the existence of the Concavity Constraint.

The remainder of the paper is organized as follows. Next section presents a very stylized

one-dimensional political agency model and discusses the main assumptions in this literature. Section III extends the model to two dimensions and discusses the Concavity Constraint and its role in the non-convexity of the implementable set. The following section presents the pure selection model and shows that united government dominates in that setting. Section V proposes a model with both underlying types and moral hazard. Finally, section VI concludes.

# 2 A Simple Unidimensional Model

For the sake of comparison, we first examine the standard unidimensional model of political agency with moral hazard.

The principal is the whole of the citizenry and the agent is a politician that has just been elected. The politician is supposed to exert some effort on behalf of the citizenry. The effort level that the politician exerts,  $e \in [0, 1]$ , is not observable and thus the citizenry has to condition the rewards to the politician on the final outcome that they perceive. Assume that this final outcome O is dichotomous,  $O \in \{G, B\}$ . The citizens receive utility  $V_G$ , when the outcome is Gand  $V_B$  when it is B, and  $V_G > V_B$ . The mapping from effort levels to outcomes is uncertain and is given by  $\Pr(O = G|e) = e$ ,  $\Pr(O = B|e) = 1 - e$ . The cost of effort is given by an increasing and convex function c(e).

The first best of this problem is immediate: the optimal effort level is characterized by  $c'(e) = V_G - V_B$ . Since c(e) is convex the second order conditions are always satisfied. In a traditional contract theory problem, the citizens would set up a wage schedule conditional on the outcome perceived, which in this case would reduce to  $w_G$  and  $w_B$ . The problem of the citizenry would thus be:

$$\max_{w_G, w_B, e} e(V_G - w_G) + (1 - e)(V_B - w_B)$$

subject to

$$c'(e) = w_G - w_B$$
  
 $0 < ew_G + (1 - e)w_B - c(e)$ 

where the outside option of the politician has been normalized to 0. It is well known that in the case of risk neutral principal and agent with no restriction on payoffs, the first best level of effort is attainable by "selling the shop" to the agent. In other words, the solution of the program above entails making the agent beneficiary of all the benefits that her effort produces, that is  $w_G - w_B = V_G - V_B$ .

It is easy to see why the political accountability literature has departed from the usual contract theory assumptions: if this was a good model, the wage differential that the politician should perceive when reelected should be on the order of the total increase in the surplus of citizens that her efforts in providing sound economic policy create.

As a consequence, the literature on political accountability departs in two fundamental aspects from the setup above. These two aspects are related to the nature of the rewards perceived by the agent. The value that a politician puts in being reelected is beyond the control of the citizenry. In particular, the wage politicians receive while in office is typically below their opportunity cost in the labor market and is a very small part of the rewards they obtain from reelection.<sup>9</sup> Their valuation of office must come either from other pecuniary rewards, such as increased wages after their tenure in office, or from some intrinsic non-pecuniary motivation in the form of honor, self-aggrandizement or willingness to contribute to the social good, often referred to as "ego-rents". Obviously, the citizens do not control any of these elements. As a consequence, starting with Ferejohn (1986), a long list of models make two assumptions that define the political agency literature: first, valuation of office by the politician is taken as given from the point of view of the citizen.<sup>10</sup> Second, this valuation does not come at a direct cost for the principal.

The total utility of a politician in office takes the following form:

$$R\left(P_{G}e - P_{B}\left(1 - e\right)\right) - c\left(e\right)$$

where  $P_G$  and  $P_B$  are reelection probabilities, and R is the fixed exogenous reward upon re-

<sup>&</sup>lt;sup>9</sup>See Diermeier et al. (2004) and Groseclose and Milyo (1999).

<sup>&</sup>lt;sup>10</sup>See, for instance Rogoff and Sibert (1988), Austen-Smith and Banks (1989), Rogoff (1990), Banks and Sundaram (1993,1998), Besley and Case (1995), Ashworth (2003), Smart and Sturm (2004) or Snyder and Ting (2004). Most of these papers add an adverse selection component to the underlying moral hazard. Fearon (1999) discusses the relationship between both informational asymptries. For a stylized version of these models see Persson and Tabellini (2000) or Besley (2005).

election referred to above<sup>11</sup>The cost of effort here may take different forms. For instance, in a rent-seeking model, the politician may try to appropriate public resources for her own benefit. In other models, producing the right policy for the citizen needs the exertion of costly effort by the politician. Ideological shirking in office, excess catering to special interests or acceptance of bribes in the process of policy determination are other ways to conceptualize the conflict of interest between politicians and citizens. In all this variety of conflicts the politician faces the same trade-off induced by the strategies of the principal: she can increase "shirking" today, thereby increasing her immediate payoff, but this reduces her probability of reelection and hence her probability of attaining the future rents associated with it.

The citizens choose the probability of reelection associated with each outcome,  $P_G$  and  $P_B$ . They solve the following program:

$$\max_{P_G, P_B, e} eV_G + (1-e)V_B$$

subject to

$$c'(e) = (P_G - P_B)R$$
  

$$0 \leq eRP_G + (1 - e)RP_B - c(e)$$
  

$$0 \leq P_G, P_B \leq 1$$

The first constraint is just the first order condition of the problem of the politician. The second constraint is the individual rationality constraint which is not binding because this is a limited liability setting. The solution of this program is very straightforward: in the case of a good outcome, reelect the politician,  $P_G = 1$ . If the outcome turns out bad, oust her from power  $P_B = 0$ . This scheme widens as much as possible the difference in payoffs between the two outcomes, and given that it comes at no direct cost to the citizenry it extracts the optimal amount of effort. Note that effort levels will be below first best levels as long as  $R < V_G - V_B$ , which conceptually must be surely the case. It is very easy to see that in this model, the citizenry

<sup>&</sup>lt;sup>11</sup>Many of the models cited are infinitely repeated games. In this case, R is the best continuation value for the politician in a subgame perfect equilibrium. In any case the basic trade-off that the politician faces each period remains the same. And from the point of view of the current citizen, these future rents are not a choice variable. Hence making the game repeated does not change the basic incentive structure of the stage game.

would like to find the politician with highest level of ego-rents R, as more effort can be extracted from her.

# **3** Political Agency in a Simple Multidimensional Model

#### 3.1 Environment, Timing and Definition of Equilibrium

The politician can exert effort in two identical tasks on behalf of the citizenry. Denote tasks by the lowercase letters a and b. The outcomes in both tasks can either be good or bad, denoted G and B respectively. The two dimensional outcome space thus has four elements:  $(O_a, O_b) \in$  $\{(G, G), (G, B), (B, G), (B, B)\}$ . The citizens have preferences defined on the outcome space,  $V(O_a, O_b)$ . Given the structure of the space preferences are characterized by four numbers,  $V_{GG}, V_{BG}, V_{GB}$  and  $V_{BB}$ . For simplicity we will assume symmetry and scale the values so that  $V_{GG} = 1, V_{BG} = V_{GB} = \zeta$ , and  $V_{BB} = 0$ . The politician receives exogenous utility R if she is reelected and exerts effort at a cost  $c(e_a, e_b) = \frac{1}{2}(e_a + e_b)^2$ .<sup>12</sup> As in the previous section, the technology is linear,  $\Pr(O_i = G|e_i) = e_i$ , for i = a, b. Assume further that both the politician and the citizenry are risk neutral.

The timing of the model is as follows:

- 1. The citizenry presents a voting function to the politician,  $P(O_a, O_b) : [G, B] \times [G, B] \rightarrow [0, 1]$ . This function maps the outcome space into the probability of reelection. Since each outcome dimension is dichotomous, the function is completely characterized by four numbers: let  $P_{ij}$  be the probability of reelection of the politician in state  $(O_a, O_b) = (i, j)$ .
- 2. The politician, upon observing the voting function decides how much effort to exert in each dimension.
- 3. The outcome vector is realized and the politician is reelected with the probability stated in the voting function for that realization. If she is reelected, she receives utility R.

The citizenry defines a voting function,  $P_{ij} \in [0, 1]$ , i, j = G, B that maximizes their utility given the effort level with which the politician will respond. The strategy of the politician is a

<sup>&</sup>lt;sup>12</sup>For simplicity, we use the quadratic cost frunction. However, the results can be generalized in two directions. First, any cost function of the type  $c(e_a, e_b) = \frac{1}{2}e_a^2 + \frac{1}{2}e_b^2 + \delta e_a e_b$  for  $\delta > 0$  provides the same results. Second, results can be generalized to any  $c(e_a + e_b)$ , for  $c(\cdot)$  increasing and convex. Details are available from the authors.

selection of effort conditional on the contract offered to her  $\sigma(P_{GG}, P_{GB}, P_{BG}, P_{BB}) : [0, 1]^4 \rightarrow [0, 1]^2$  that maximizes her probability of reelection minus her cost of effort in each subgame. The solution concept to apply is thus subgame perfection. There is a proper subgame for each potential voting function that the citizen may choose. The program of the citizen is the following:

$$\max_{e_a, e_b, P(.,.)} \mathbb{E}\left[V\left(O_a, O_b\right) \mid (e_a, e_b)\right]$$
(1)

subject to the natural constraints on the reelection probabilities

$$0 \leq P_{ij} \leq 1$$
  $i = G, B; j = G, B$ 

and that the equilibrium efforts are indeed optimal for the agent:

$$(e_a, e_b) \in \underset{(e'_a, e'_b) \in [0, 1]^2}{\operatorname{argmax}} \left\{ R \left( \begin{array}{c} e'_a e'_b P_{GG} + e'_a (1 - e'_b) P_{GB} + \\ (1 - e'_a) e'_b P_{BG} + (1 - e'_a) (1 - e'_b) P_{BB} \end{array} \right) - c(e'_a, e'_b) \right\}$$
(2)

The last constraint (2) states the problem that the politician solves in each subgame. The analysis will concentrate in showing that the implementation of effort allocations in the interior of the unit square is difficult when the set of contracts available is this coarse. Let "exterior effort allocations" denote effort vectors of the form  $(e_a, 0)$ , or  $(0, e_b)$ . Conversely, let "interior effort allocations" denote any effort vectors for which  $e_k > 0, k = a, b$ .

Note that, as in the previous section, if we allowed the citizenry to offer unbounded payments to the politician, first best would be easily attainable by the classic procedure of "selling the shop" and cashing in the expected value ex-ante. This is possible because both principal and agent are risk neutral and moreover the citizenry can make payoffs conditional exactly on the outcomes they care about (and hence there is no room for "distortion" as in Baker (2003)). Therefore the problems that are unveiled in next section can be attributed solely to the boundedness of rewards.

#### 3.2 The Feasible Set

The feasible set of implementable effort allocations can be determined by calculating the agent's best response to a given vector of reelection probabilities, and then varying those reelection probabilities. We can rewrite the agent's problem as:

$$\underset{(e_a,e_b)\in[0,1]^2}{\operatorname{argmax}} \left\{ R \left( \begin{array}{c} e_a e_b (P_{GG} - P_{GB} - P_{BG} + P_{BB}) + e_a (P_{GB} - P_{BB}) + \\ e_b (P_{BG} - P_{BB}) + P_{BB} \end{array} \right) - \frac{1}{2} (e_a + e_b)^2 \right\}$$
(3)

Note that in addition to the linear returns to each dimension of effort, there is an interaction term between  $e_a$  and  $e_b$ . This term drives the endogenous non-concavity of the objective function. In particular, the determinant of the Hessian of (3) is:

$$-R^{2} (P_{GG} - P_{GB} - P_{BG} + P_{BB})^{2} + 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})$$
$$= R (P_{GG} - P_{GB} - P_{BG} + P_{BB}) (2 - (P_{GG} - P_{GB} - P_{BG} + P_{BB}))$$

This quantity is negative whenever  $\Psi \equiv P_{GG} - P_{GB} - P_{BG} + P_{BB} < 0.^{13}$  In particular, imagine that  $\Psi < 0$ . In this case, an increase in  $e_a$  reduces the marginal return to exerting  $e_b$ . As a consequence, an increase in effort in one dimension lowers the optimal amount of effort along the other dimension. In other words, if  $\Psi < 0$ , then the objective function is submodular in  $e_a$  and  $e_b$  and, as a consequence, there can be no maximum in which both dimensions of effort are supplied in strictly positive quantities. Figures 1 and 2 show the shape of the objective function when this condition is or isn't respected.

**Lemma 1** The objective function in (3) features an interior maximum in the unit square only if

$$P_{GG} - P_{GB} - P_{BG} + P_{BB} \ge 0 \tag{4}$$

Let the constraint in Lemma 1 be denoted the "Concavity Constraint". For the implementation of an interior allocation of effort, this constraint will have to be satisfied by the principal. The constraint (4) can be read as an upper bound to  $P_{GB} + P_{BG}$ .<sup>14</sup> Imagine that both are 0. In this extreme case, the politician will only earn reelection if she obtains two successes. As a consequence, it is obvious that she would exert an interior effort vector: if she did not, her marginal reward would equal her probability of obtaining two successes, namely 0. As  $P_{GB}$ 

<sup>&</sup>lt;sup>13</sup>Note that  $\Psi$  cannot be greater than two as  $0 \le P_{ij} \le 1$ . <sup>14</sup>It is easy to show that  $P_{BB} = 0$  and  $P_{GG} = 1$  in any optimal contract. A formal proof is provided below.



Figure 1: The objective function with  $\Psi > 0$ 



Figure 2: The objective function with  $\Psi < 0$ 

and/or  $P_{BG}$  increase, returns to concentrating one's effort increase because the prospect of leaving one outcome as a sure failure does not condemn the politician to ejection from power. In the extreme, if  $P_{GB} = 1$  the politician has reelection ensured if she provides a success in task *a*. Obviously in such case she will exert no effort in task *b* and an interior allocation of effort cannot be optimal. This is why the condition for concavity appears as an upper bound to these "cross-diagonal" rewards: to obtain an interior effort vector, the principal has to make sure that he is not rewarding mixed results (a failure in one dimension and a success in the other) too much relative to the reward that two successes entails.

Constraint (4) ceases to be relevant when the citizenry want to implement an exterior allocation of effort. In this case the problem only needs to be concave on the one-dimensional space defined by  $e_i = 0$ , which is ensured by the convexity of c(e). Actually, this case is isomorphic to the problem presented in section 2. The following lemma, proven in the appendix, establishes the best exterior allocations of effort that the citizenry can induce, given R.

**Lemma 2** The best exterior allocation  $(e_a, 0)$  is obtained with  $P_{GB} = 1$ ,  $P_{BB} = 0$ . Conversely, the best exterior allocation  $(0, e_b)$  is obtained with  $P_{BG} = 1$ ,  $P_{BB} = 0$ .

The intuition is obvious: if the principal wants the agent to exert maximum  $e_a$ , he does so by ensuring that the agent will get maximum rewards whenever outcome a is "good", and minimum rewards when it is "bad," irrespective of outcome b. Note that the implementation of  $(e_a, 0)$  is independent of  $P_{BG}$  and  $P_{GG}$ . The reason is that the technology in this model implies that  $\Pr(O_i = B | e_i = 0) = 1$ . If this was not the case, the optimal contract would prescribe  $P_{BG} = 0$  and  $P_{GG} = 1$ . Since the agent is risk neutral, this result has nothing to do with insuring the agent against superfluous risk. Rather, it is that making rewards contingent on outcomes that do not depend on the effort the principal wants to implement cannot possibly help.<sup>15</sup> If the principal wants to implement only  $e_a$ ,  $O_a$  is a sufficient statistic, and hence the reward to the agent should be completely independent of  $O_b$ . The following corollary pins down the best extreme implementable effort vector.

**Corollary 1** The set of best exterior allocations is characterized by the pair of points  $(e^*, 0)$ 

 $<sup>^{15}</sup>$ See Holmström (1979)

and  $(0, e^*)$  such that

 $R = e^*$ 

Since R is exogenous and the maximum level of effort in one dimension is technologically bounded above by 1, it will be assumed for the rest of the paper that  $R \leq 1$ .

To find the frontier of the set of interior vectors one has to solve the following program, for  $K \in (0, 1)$ :

$$\max_{(e_a, e_b, P_{GG}, P_{BB}, P_{BG}, P_{GB}) \in [0,1]^6} e_a \tag{5}$$

subject to

$$e_b \geq K$$

$$0 \leq P_{ij} \leq 1 \text{ for } i, j = G, B$$

$$\Psi \geq 0$$

$$R[e_b\Psi + P_{GB} - P_{BB}] = e_a + e_b$$

$$R[e_a\Psi + P_{BG} - P_{BB}] = e_a + e_b$$

It is important to note that this program includes the concavity constraint (4) necessary to implement an interior effort vector, as well as the two first order conditions that will determine the effort level in each dimension. Note also that the usual individual rationality constraint is not included in the program. The reason for this is that the politician can always guarantee herself utility  $RP_{BB}$  by exerting no effort at all.

**Proposition 1** For  $R \leq 1$ , in the implementation of any optimal interior effort vector:

- *i.*  $P_{GG} = 1$  and  $P_{BB} = 0$ .
- ii. The concavity constraint (4) is always binding.

To help clarify the intuition behind part *i*. in this proposition note that the higher  $RP_{BB}$  the more difficult it is to give incentives for effort. Since rewards are bounded above by *R*, increasing  $P_{BB}$  only reduces the extent to which payoffs can be contingent on performance. Conversely, the

principal wants to reward the best signal he has of exertion of effort with the highest reward he can give, because it comes at no cost to him but increases incentives for the politician. Hence,  $P_{GG} = 1.$ 

To understand part *ii*. of proposition 1 note that low values of  $P_{GB}$  and  $P_{BG}$  have a first order effect in the left hand side of the first order conditions. Keeping them low reduces the marginal return to effort in each dimension. Since the concavity constraint takes the form of an upper bound to these rewards, it is always binding.<sup>16</sup> From the previous proposition, the set of best implementable interior effort allocations can be identified:

**Corollary 2** The set of feasible interior effort allocations is implemented by setting  $P_{GB}$  =  $P_{BG} = \frac{1}{2}$ . It is constituted by the effort vectors such that

$$\frac{1}{2}R = e_a + e_b$$

and  $e_1 > 0$ ,  $e_2 > 0$ .

As it is obvious from the corollary, only the sum of efforts is determined on the frontier. In other words, the set of feasible interior effort allocation, that are best for the voters, is a segment with negative unit slope. Note that when the concavity constraint binds, the interaction in the objective function of the agent (1) disappears, leaving only the linear terms. These linear terms have to be rewarded by the same coefficient to prevent the agent from concentrating her effort on the dimension that offers better rewards. This implies that  $P_{GB} = P_{BG}$ . As a consequence, the politician is indifferent among any vector that respects that sum, and the principal can choose any point in this line.

Corollary 1 and Corollary 2 fully characterize the boundary of the feasible set from which the citizenry can choose. The important result of this section is that this frontier is not continuous. Note that along the interior frontier, when  $e_b \rightarrow 0$ ,  $e_a \not\rightarrow e^*$ . Hence, there is a loss of total effort exerted from exterior allocations to interior allocations of effort.

<sup>&</sup>lt;sup>16</sup>The first order conditions can be solved in closed form. One obtains:  $e_1 = \frac{R[P_{GB}+P_{BG}(R(1-P_{GB}-P_{BG})-1)]}{1-(R(1-P_{GB}-P_{BG})-1)^2}$  and  $e_2 = \frac{R[P_{BG}+P_{GB}(R(1-P_{GB}-P_{BG})-1)]}{1-(R(1-P_{GB}-P_{BG})-1)^2}$ In this case, when  $P_{GB} = P_{BG} = 0$ , no effort at all can be extracted from the politician.

**Proposition 2** For a political agency program (1) with exogenously bounded rewards  $R \leq 1$ , the set of implementable effort vectors is not convex. In particular, any feasible interior allocation of effort features less total effort than the best implementable extreme allocations.

Figure 3 shows the shape of the border of the feasible set.

#### 3.3 The Principal's Choice

Facing a non-convex choice set, the citizenry has to decide which effort allocation to implement. The alternatives are stark: either the citizens accept an exterior allocation in which the politician will completely disregard one of the tasks but work hard at the other, or try to implement an interior allocation in which both tasks are allocated some effort, but the total effort is actually much lower. The main determinant of such choice will be the degree of complementarity of the outcomes in the two tasks in the utility function of the principal.

In this case, the degree of complementarity in the preferences of the citizenry can be captured by the inverse of  $\zeta \equiv \frac{V_{BG}}{V_{GG}}$ . If  $\zeta = 0$ , the outcomes are extremely complementary, because a single success does not provide any utility to the citizen. Increasing  $\zeta$  increases the degree of substitutability. Quite intuitively, then, for low values of  $\zeta$  the citizenry will choose the interior allocation, but when  $\zeta$  increases the increased effort of the extreme allocation will be chosen. Indeed, it is easy to show that the degree of complementarity necessary for the citizens to forego the effort level of the extreme is very high. In particular, whenever  $\zeta > \frac{R}{2(4+R)}$ , the citizenry lets the politician concentrate on one task. For example, if R = 1, the expression yields  $\zeta = \frac{1}{10}$ . Figure 4 shows the effect of  $\zeta$  on the shape of the indifference curves, and hence on the optimal point chosen by the voter.

In sum, we see that the formulation of payoffs in multitask political agency models implies that the optimal contract will focus the agent in a particular task, precisely because it is so difficult to provide incentives for an interior allocation of effort. Finally, note that, as usual, the non-convexity of the feasible set induces highly discontinuous choices. In particular, two very similar societies in all respects would induce a very different allocation of effort to their politicians if one is just above and the other just below the cutpoint for  $\zeta$ .



Figure 3: Feasible set with R = 1



Figure 4: The role of complementarity

#### **3.4** Institutional Choice

If  $\zeta$  is small it is clear that the institutional arrangement that we are describing is not optimal from the point of view of the citizen. Within the context of the model, separating accountability of the two tasks would help reaching a much better interior allocation of effort because the Concavity Constraint would cease to be a concern.

We can adapt the model in a very straightforward way to introduce this possibility. In particular, assume that prior to the game we described, there is a constitutional stage at which the citizen decides whether he wants a united executive, u or a divided one, d. A divided executive makes separation of accountability possible: two politicians are elected and each one is responsible for a single task and can be held accountable separately. For simplicity, assume that each politician perceives rents  $\frac{R}{2}$  upon reelection. In a world with only one task, this would result in the same set of feasible effort allocations for the voters. In the world with two tasks, it is immediate to show that the interior allocation of effort  $(\frac{R}{2}, \frac{R}{2})$  can be reached. For  $\zeta < \frac{1}{2}$ , that is, as long as there is any degree of complementarity across outcomes, the citizen would prefer this alternative institutional arrangement d. Since complementarity seems an assumption that should be sustained in this context, we may want to ask why this institutional arrangement is almost never observed.<sup>17</sup> Without entering on matters of economies of scope across tasks, Section 4 offers a novel answer to this question within the framework of political agency.

#### 3.5 Limited Liability

We will now show that the need to keep the problem concave is binding when we consider a version of the model with limited liability. This is a setting that has been extensively used in contract theory, for instance in the analysis of sharecropping contracts.

In this setting we allow the principal to choose the wage in each one of the four potential outcomes, but a single restriction is placed: in no case can this wage be negative. This restriction captures the traditional limited liability concern. The problem of the principal is now:

$$\max_{(e_a,e_b)\in[0,1]^2,w_1,w_2\geq 0} \{e_a e_b(1-w_2) + e_a(1-e_b)(\zeta-w_1) + e_b(1-e_a)(\zeta-w_1)\}$$
(6)

<sup>&</sup>lt;sup>17</sup>However, school boards are a political institution charged with only one responsibility.

subject to the constraint that the agent is acting optimally:

$$(e_a, e_b) \in \underset{(e_a, e_b) \in [0, 1]^2}{\operatorname{argmax}} \{ e_a e_b w_2 + e_a (1 - e_b) w_1 + (1 - e_a) e_b w_1 - c(e_a, e_b) \}$$

where  $w_2$  is the wage associated to two successes and  $w_1$  is the wage associated to one success. We have:

**Proposition 3** Consider the multitask limited liability program (6). In the implementation of the best symmetric allocation of effort the Concavity Constraint  $w_2 - 2w_1 > 0$  is binding.

Thus in this case as in the political agency model proposed above the implementation of interior effort vectors is complicated by the need to keep the problem concave. The problem comes from the inability to punish the agent in the case of two failures. Since there is an upper bound on how much the principal is willing to pay for two successes, the only way of increasing incentives is by increasing  $w_1$ . From this point of view, the intuition of the previous subsections goes through even though we give the principal the ability of choosing wages.

Note again that in this setting with no observability distortions and risk neutrality, none of the reasons that plague multitask implementation in Holmström and Milgrom (1991) or Baker (2003) are present. The assumptions of dichotomous outcomes and limited liability are enough to create the binding need to keep the problem concave.

# 4 Pure Selection

Elections can also be also be conceptualized as a device to weed out bad politicians. In this vision of the electoral procedure, there are some underlying types in the pool of politicians. The citizens observe the outcome of the incumbent's term in office, update their beliefs on her type and keep the politician or choose a newcomer according to their posteriors. This selection view of elections can easily be adapted to the framework proposed here.

Take the same model of the previous section and maintain the following assumptions: politicians now generate "good" outcomes in the dimensions they are responsible for according to their types  $\theta \in \{c, m\}$ . The competent type c has the following technology:  $\Pr(O_i = G | \theta = c) = q$ . On the other hand, the incompetent type m has the poorer technology  $\Pr(O_i = G | \theta = m) = s$ . We assume q > s and the proportion of competent types in the pool of untried politicians is  $\pi < 1$ .

The timing of the game is as follows:

- 1. Citizens choose the institutional accountability arrangement: d or u
- 2. Nature chooses an incumbent(s) from the pool of politicians.
- 3. The incumbent(s) generates first period outcomes according to her (their) technology,  $(O_a^1, O_b^1)$
- 4. Citizens observe the outcomes, update their beliefs according to Bayes' Rule and reelect the politician accordingly.
- 5. Politician(s) generates the second period outcomes,  $(O_a^2, O_b^2)$

We assume that citizens value outcomes according to  $V = V(O_a^1, O_b^1) + V(O_a^2, O_b^2)$ .

The model in the previous section was implicitly a two period framework as well. However, the second period was irrelevant because it was impossible to extract any effort from the politician. Now the second period gains relevance: by selecting the competent politicians, citizens can increase their expected utility in the second period. Note that the use of elections is conceptually very different: in the moral hazard case, citizens are indifferent ex-post and can thus choose the voting function that will maximize effort extraction for the first period. In the selection case citizens update their beliefs about types and are not indifferent when they decide whether to reelect. Moreover, the return to their voting decision comes in the second period.

Denote by  $\mu(O_{a}^{1}, O_{b}^{1})$  the posterior belief that the politician's type is c in the case of united executive. We have:

Lemma 3 Voter's beliefs evolve in the following way:

$$\begin{split} &i. \ \textit{If} \ q+s < 1, \ \mu(G,B) = \mu(G,B) > \pi \\ &ii. \ \textit{If} \ q+s = 1, \ \mu(G,B) = \mu(G,B) = \pi \\ &iii. \ \textit{If} \ q+s > 1, \ \mu(G,B) = \mu(G,B) < \pi \end{split}$$

These posteriors directly imply the electoral behavior of the citizens for the case of united executive. If q + s < 1 then good outcomes are relatively difficult to obtain, and a single success

is enough to update in the direction of a competent incumbent. Hence the voting function will be  $P_{GG} = P_{GB} = P_{BG} = 1$  and  $P_{BB} = 0$ . On the contrary, when q + s > 1, it is easier to produce successes and hence two successes are needed for reelection. In this case,  $P_{GG} = 1$  and  $P_{BB} = P_{GB} = P_{BG} = 0$ .

The case of divided government is much simpler. With a single signal of the politician's type, the citizen cannot do anything different than reelect when there is a success and oust in the case of failure.

Now we can proceed to make welfare comparisons across institutional settings. Denote by  $V_j(t)$  the unconditional expected utility of the voter in period t = 1, 2 and institutional structure j = u, d. Let also  $V_j = V_j(1) + V_j(2)$ . We now can state the following proposition.

**Proposition 4** In the pure selection case with complementarity, i.e.  $\zeta \leq \frac{1}{2}$ ,  $V_u(t) > V_d(t)$  for t = 1, 2. Citizens choose united executive for all  $\pi \in (0, 1)$  and for all 0 < s < q < 1.

By pooling tasks under a single politician, citizens obtain two independent signals of the type of the incumbent. This is what we will call the selection effect.

In addition, given the technology in the model, united government makes it easier to reach the double success outcome but makes it more difficult to obtain a success and a failure. As long as outcomes are complementary, unconditional utility is higher with united government. In particular one can write  $V_u(1) - V_d(1) = \pi(1 - \pi)(q - s)^2(1 - 2\zeta)$ . The  $1 - 2\zeta$  term captures the gains of reaching *GG* and *BB* more often under united government. As long as there is complementarity, i.e.  $\zeta \leq \frac{1}{2}$ , the gains outweigh the losses. We call this effect in the first period the technological effect.

In a nutshell, having a united executive can be rationalized by this agency model on informational grounds, even when considerations of scope are sidestepped. Both in the first and second periods there are gains of holding the executive accountable as a whole. This result shows that the world of selection and the world of moral hazard prescribe opposite institutional structures.

# 5 Multitask Selection and Moral Hazard

Most relationships between politicians and citizens are unlikely to belong entirely to the hidden action or the hidden types paradigm. Rather, both informational issues may be present. We have shown that when the hidden action problem occurs, the citizens prefer a divided executive, while in the unique presence of hidden types, a united executive is preferable. In this section we ask what is the optimal executive structure in the presence of both frictions.

Note that adding even an infinitely small concern about types has a drastic effect on the citizen's ability to commit to a voting function *ex ante*. In particular, when it is the citizens' turn to reelect the incumbent, first period outcomes are already revealed and hence they only care about their second period utility. Since the effort provided by the politician is always 0 in the second period (because the world ends afterwards), citizens cannot commit to do anything different than acting according to Bayes' rule and reelect the incumbent if and only if their posterior about her ability is better than the untried pool. This point was made clear by Fearon (1999) in his exploration of the unidimensional case.

We maintain the framework of the first section and add the presence of types. In particular, assume that the new technology is as follows,  $Pr(O_i = G | \theta = c, e_i) = q + e_i$  and  $Pr(O_i = G | \theta = m, e_i) = s + e_i$ . We also assume q > s and the proportion of competent types in the pool of untried politicians is  $\pi < 1$ . For simplicity and to reduce the number of cases, we will examine the case of pure complementarity,  $\zeta = 0$ . In addition we assume that there is symmetric learning in the sense that the politician does not know her own type.

An equilibrium is an allocation of effort  $(e_a^*, e_b^*)$ , together with a voting rule  $P_{ij} \in [0, 1], i, j = G, B$  such that the politician(s) is acting optimally given the voting rule and the voting rule maximizes the expected welfare of the agent in the second period (since the agent votes after first period payoffs have been realized). When the executive is divided, a single equilibrium exists with a very simple form. The strategies that the posteriors about types prescribe are exactly the same that would maximize effort extraction. Hence, even though the voters suffer the same inability to commit in both united and divided government, in the latter case this is not a concern.

**Proposition 5** For the divided executive with moral hazard and underlying types, a single equilibrium exists in which:

*i.*  $P_G = 1$ ,  $P_B = 0$  for both tasks, and *ii.*  $e_i^d = \frac{R}{2}$  for i = a, b The case of united executive is more involved. Denote by  $\mu(O_a^1, O_b^1 | e_a^*, e_b^*)$  the posterior belief that the politician's type is c in the case of united executive, given the equilibrium level of effort. Now we can state the lemma.

Lemma 4 Voter's beliefs evolve in the following way:

$$\begin{split} &i. \ \textit{If} \ q+s+e_a^*+e_b^*<1, \ \mu(G,B)=\mu(G,B)>\pi \\ &ii. \ \textit{If} \ q+s+e_a^*+e_b^*=1, \ \mu(G,B)=\mu(G,B)=\pi \\ &iii. \ \textit{If} \ q+s+e_a^*+e_b^*>1, \ \mu(G,B)=\mu(G,B)<\pi \end{split}$$

Based on these patterns of updating, we can construct two different types of stable equilibria. The next two subsections take them one at a time and compare their properties to the divided executive equilibrium.

#### 5.1 Unbalanced equilibrium

Based on part *i*. of Lemma 4 one can construct an equilibrium in which the voting function will be  $P_{GG} = P_{GB} = P_{BG} = 1$  and  $P_{BB} = 0$  as long as  $q + s + e_a^* + e_b^* < 1$ . This voting function, denoted by  $\tilde{P}$ , is imposed on the voters because of their inability to commit. Facing  $\tilde{P}$ , we can state the problem of the agent as:

$$\max_{(e_a, e_b) \in [0,1]^2} R\mathbb{E}_{\theta} \left[ (e_a + \theta) \left( e_b + \theta \right) + (e_a + \theta) \left( 1 - (e_b + \theta) \right) + \left( 1 - (e_a + \theta) \right) \left( e_b + \theta \right) \right] - \frac{1}{2} \left( e_a + e_b \right)^2$$
(7)

Program (7), takes two possible solutions:

i.  $e_a^* = R (1 - \mathbb{E}[\theta]), e_b^* = 0$ ii.  $e_b^* = R (1 - \mathbb{E}[\theta]), e_a^* = 0$ 

To understand the shape of this solution, note that  $\tilde{P}$  does not respect the concavity constraint. As a consequence, the politician concentrates her effort on one of the tasks. This equilibrium thus takes the following form:

**Proposition 6** For  $q + s + R(1 - \mathbb{E}[\theta]) < 1$ , the following two equilibria exist for the united executive with moral hazard and underlying types:

i. Voters use  $\tilde{P}$  as their voting function

*ii.* Politicians expend either  $(R(1 - \mathbb{E}[\theta]), 0)$  or  $(0, R(1 - \mathbb{E}[\theta]))$ 

This equilibrium has a number of non-desirable properties from the point of view of the citizen. First, since we are examining the case of pure complementarity, the fact that the politician focuses on a single task is costly. However, the citizen cannot do anything about it because he cannot commit to provide a voting function that satisfies the concavity constraint. In addition, even though every player knows that effort is focused, total effort is inferior to the one in absence of types established in Lemma 2. This is true because the voter cannot commit to effort is devoted.

This unbalance in effort has some consequences for welfare in the first period. In particular, the misallocation of effort causes  $V_u(1)$  to increase slower than  $V_d(1)$  in R. For R high enough,  $V_u(1) - V_d(1) < 0$ . The evolution of welfare with respect to R is interesting because keeping q and s fixed, increasing R increases the relative importance of effort extraction vis-à-vis type selection. In particular, when R = 0, the model is isomorphic to the pure selection case, and then we know that  $V_u(1) - V_d(1) > 0$  because of the technological advantage.

Second, unbalanced effort also affects second period welfare. Recall that the other advantage of a united executive in the presence of types is that it provides two independent signals of the competence of the politician, which allows better selection and thus higher second period welfare. This remains true when moral hazard is added to the model. However, in this equilibrium with unbalanced effort this advantage is dampened. The reason is that as R increases and more effort is put in one task, the signal from the other task is used less often to decide the electoral outcome. This is again a consequence of the absence of commitment. This informational externality reduces the ability to select and hence the advantage that united government provides in the second period. The following proposition summarizes these comparative statics.

**Proposition 7** Voters' welfare present the following comparative statics with respect to R:

$$i. \quad \frac{\partial V_d(1)}{\partial R} > \frac{\partial V_u(1)}{\partial R} > 0$$
$$ii. \quad \frac{\partial V_u(2)}{\partial R} < 0$$
$$iii. \quad \frac{\partial V_d(2)}{\partial R} = 0$$

Hence we see that as R increases effort becomes relatively more important, and divided

government becomes more attractive both in the first and the second period. When R = 0, a united government dominates both in the first and second period.  $V_u(1) - V_d(1)$  eventually becomes negative when the incentives for effort become large enough, and for yet larger Rdivided government is better for the citizens than united. Hence, we see that the two polar cases explored in the previous sections are linked in a continuous manner when the unbalanced equilibrium is played in the case of united executive: if the moral hazard problem becomes pressing enough, divided government is preferable.

#### 5.2 Balanced Equilibrium

Part *iii*. of Lemma 4 provides the foundation for another type of equilibrium to be played in the case of united executive. If  $q+s+e_a^*+e_b^* > 1$ , citizens respond with the voting function  $P_{GG} = 1$ ,  $P_{GB} = P_{BG} = P_{BB} = 0$ . Denote this voting function by  $\hat{P}$ . In this case, good outcomes are easy to obtain and hence the citizens only update upwards if both tasks are successful. Note that in this case the voting function clearly satisfies the concavity constraint and hence the citizens can obtain a symmetric effort vector from the politician. The problem of the agent is now:

$$\max_{(e_a, e_b) \in [0,1]^2} R\mathbb{E}_{\theta} \left[ (e_a + \theta) (e_b + \theta) \right] - \frac{1}{2} (e_a + e_b)^2$$

The symmetric solution to this program is immediate:

$$e_a^* = e_b^* = \frac{R\mathbb{E}[\theta]}{2-R}$$

Hence we can establish the following proposition.

**Proposition 8** For  $q + s + 2\frac{R\mathbb{E}[\theta]}{2-R} \ge 1$ , the following equilibrium exists for the united executive with moral hazard and underlying types:

- i. Voters use  $\hat{P}$  as their voting function
- ii. Politicians expend  $(e_a^*, e_b^*) = (\frac{R\mathbb{E}[\theta]}{2-R}, \frac{R\mathbb{E}[\theta]}{2-R})$

The comparison of welfare across institutional structures is now tilted in favor of the united executive.<sup>18</sup> Note that the fact that a symmetric effort vector can be implemented is beneficial

<sup>&</sup>lt;sup>18</sup>This is true when underlying types are important, that is  $\mathbb{E}[\theta]$  is high enough. Obviously, if types are insignificant, we are in a world very close to the one in Section III in which divided executive domiantes.

to the voters because none of the distortions of the previous subsection take place: in the first period voters obtain the maximum utility possible given the amount of total effort, and in the second period there is no informational externality across tasks which means that effort does not contaminate the ability to select. On the contrary, it can be shown that in this equilibrium,  $\frac{\partial V_u(2)}{\partial R} > 0$ . Hence in this case effort actually helps selecting good types. The intuition for this is interesting: in this equilibrium, only politicians that provide two successes are reelected. Hence, the losses stem mainly from the good types that are ousted because they only happen to obtain a single success. Increasing effort, in this case, has a linear return of order 2q for the competent types and only 2s for the incompetent. Hence, when effort increases good types are favored and selection is improved.

#### 5.3 Discussion

We have seen that the two types of equilibria in united executive relate very differently to the equilibrium in a divided executive. It is easy to show that these equilibria coexist for some parameter values. In particular, the unbalanced equilibrium is available for all  $R \leq \frac{1-q-s}{1-\mathbb{E}[\theta]}$  while the balanced equilibrium exists for  $R \geq \frac{2(1-q-s)}{1+2\mathbb{E}[\theta]-q-s}$ . Thus, if  $\mathbb{E}[\theta] > \frac{1+q+s}{4}$  there is a region of multiple equilibria. In any case, when these equilibria coexist, voter's welfare is always higher in the balanced one.

Hence now we can answer the question that we opened in section III. Given that it is so difficult to obtain interior effort from a united executive, why do we observe an overwhelming presence of this institutional setting? The answer is that adding underlying types to the model provides a powerful rationale: at low levels of R, when effort is not important, a united executive dominates because of the technological advantage in the first period and the additional informational advantage in the second. As R increases both these advantages are eroded and for R high enough, a divided executive is preferable. This happens because in the unbalanced equilibrium voters cannot commit to the voting function that would extract a better allocation of effort. However, note that at relatively high levels of R, the balanced equilibrium becomes available. This equilibrium dominates a divided executive because when voters expect high effort they can commit to reelect only in the case of two successes and there is no conflict between extracting effort and selecting types. Hence, even in a simple model in which there are no considerations of scope across tasks, a united executive can be rationalized by the need to obtain more information about the type of the incumbent.

# 6 Conclusion

We have shown that introducing multitasking into political hidden action models has an adverse effect on the amount of effort that can be extracted from the politician. In particular, the secondorder conditions of the politician's problem put a binding constraint on the problem of the voters. Further, this problem can be alleviated by dividing the government into two separately elected offices, each responsible for a separate dimension of outcomes. Thus, if elections were solely about incentivizing politicians to exert effort, then we should we see separately elected ministers, instead of one executive being given many disparate responsibilities.

One possible explanation for this is that politicians are reelected on the basis of their type, not as a reward for their previous efforts. Staying in the context of political agency models, in the case of pure selection, it is always better to unite the functions of government under one executive, and hence the current institutional structure for chief executives makes sense. Indeed, even if both hidden information and hidden actions are present, then it is still very often the best choice to unite the functions of government under one executive, even if more effort can be extracted by dividing the functions of government. Hence, only political agency models which take into account underlying types can rationalize the pervasive existence of executives accountable for many outcome dimensions.

# 7 Appendix

#### Proof to Lemma 2:

Assume  $e_b = 0$ . Given this, the agent is maximizing  $Re_a(P_{GB} - P_{BB}) - C(e_a)$ . The first order condition yields  $R(P_{GB} - P_{BB}) = e_a^*$ . Since C(.) is convex,  $e_a^*$  is a global maximum. Moreover, the maximum  $e_a^*$  is increasing in  $P_{GB}$  and decreasing in  $P_{BB}$ . Hence the best extreme vector is obtained with  $P_{GB} = 1$  and  $P_{BB} = 0$ .

Now it is needed to verify that  $e_b = 0$  when  $P_{GB} = 1$  and  $P_{BB} = 0$ . If  $P_{BG} > 0$  the concavity constraint is not satisfied, and the maximum has to be in a corner. But as long as  $P_{BG} < 1 = P_{GB}$ , the politician concentrates effort in  $e_a$ , thus  $e_b = 0$ . If  $P_{BG} = 1 = P_{GB}$ , then the politician is indifferent between both corners. Finally, if  $P_{BG} = 0$  the first order condition predicts a negative  $e_b$ . Hence,  $e_b = 0$ .

The proof for the other extreme vector follows exactly the same steps.

#### **Proof to Proposition 1:**

The first order conditions of program (3) are:

$$R[e_b(P_{GG} - P_{GB} - P_{BG} + P_{BB}) + P_{GB} - P_{BB}] = e_a + e_b$$
$$R[e_a(P_{GG} - P_{GB} - P_{BG} + P_{BB}) + P_{BG} - P_{BB}] = e_b + e_a$$

The Hessian of this problem is:

$$\begin{pmatrix} -1 & R(P_{GG} - P_{GB} - P_{BG} + P_{BB}) - 1 \\ R(P_{GG} - P_{GB} - P_{BG} + P_{BB}) - 1 & -1 \end{pmatrix}$$

Which has the following determinant:

$$R(P_{GG} - P_{GB} - P_{BG} + P_{BB})[2 - R(P_{GG} - P_{GB} - P_{BG} + P_{BB})]$$

This determinant is positive only if  $P_{GG} - P_{GB} - P_{BG} + P_{BB} \ge 0$ .

Ignore for the moment restrictions  $P_{GG} > 0$ ,  $P_{BB} < 1$  and  $0 \le P_{GB}$ ,  $P_{BG} \le 1$ . State program (5) as follows:

$$\max_{(P_{GG}, P_{BB}, P_{BG}, P_{BG}, e_a, e_b) \in [0,1]^6} e_a$$

sbj to  

$$e_b \geq K \qquad \alpha$$

$$P_{GG} \leq 1 \qquad \lambda$$

$$P_{BB} \geq 0 \qquad \mu$$

$$R(P_{GG} - P_{GB} - P_{BG} + P_{BB})[2 - R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] \geq 0 \qquad \beta$$

$$R[e_b(P_{GG} - P_{GB} - P_{BG} + P_{BB}) + P_{GB} - P_{BB}] - e_a - e_b = 0 \qquad \gamma$$

$$R[e_a(P_{GG} - P_{GB} - P_{BG} + P_{BB}) + P_{BG} - P_{BB}] - e_b - e_a = 0 \qquad \zeta$$

The first order conditions of the lagrangian yield:

$$1 - \gamma + \zeta [R(P_{GG} - P_{GB} - P_{BG} + P_{BB}) - 1] = 0$$
 (8)

$$\alpha + \gamma [R(P_{GG} - P_{GB} - P_{BG} + P_{BB}) - 1] - \zeta = 0 \qquad (9)$$

$$-\lambda + R\beta[2 - 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] + \gamma Re_b + \zeta Re_a = 0$$
(10)

$$\mu + R\beta[2 - 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] + \gamma R(e_b - 1) + \zeta R(e_a - 1) = 0$$
(11)

$$R\beta[-2 + 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] + \gamma R(1 - e_b) - \zeta Re_a = 0 \qquad (12)$$

$$R\beta[-2 + 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] - \gamma Re_b + \zeta R(1 - e_a) = 0$$
(13)

Substract (13) from (12) and get

$$\gamma R(1 - e_b) - \zeta Re_a + \gamma Re_b - \zeta R(1 - e_a)) = 0$$

This expression implies that  $\gamma = \zeta$ . Using (8) one concludes:  $\gamma = \zeta > 0$ 

Rewrite (12) and (13) as:

$$\beta[-2 + 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] + \gamma(1 - e_a - e_b) = 0$$
(14)

Subtracting (9) from (8) and plugging in  $\gamma = \zeta$  implies  $\alpha = 1$ . Hence we learn that the tangent at the optimum has slope -1.

Rewrite (10) and (11) as:

$$-\lambda + R\beta [2 - 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] + \gamma R(e_b + e_a) = 0$$
(15)

$$\mu + R\beta [2 - 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] + \gamma R(e_b + e_a - 2) = 0$$
(16)

Now, take (14) as:

$$\beta[-2 + 2R(P_{GG} - P_{GB} - P_{BG} + P_{BB})] = \gamma(e_a + e_b - 1)$$

Substitute into (15) and obtain:

$$-\lambda - R\gamma(e_a + e_b - 1) + \gamma R(e_b + e_a) = 0$$

which implies  $\lambda = \gamma R > 0$ . Hence  $P_{GG} = 1$ .

Substitute (14) into (16) and get:

$$\mu - R\gamma(e_a + e_b - 1) + \gamma R(e_b + e_a - 2) = 0$$

which also implies  $\mu = \gamma R > 0$ . Hence  $P_{BB} = 0$ . This proves part *i*. of the proposition.

By (14),  $\beta = 0$  (except when  $e_b + e_a = 1$ , see below) and part *ii*. is proven.

Hence, the solution to the program is determined by:

First Order Conditions of the agent:

$$e_b + e_a = \frac{R(P_{GB} + P_{BG})}{2 - R(1 - (P_{GB} + P_{BG}))}$$
(17)

Now,  $\frac{\partial(e_b+e_a)}{\partial(P_{GB}+P_{BG})} > 0$  and hence the Concavity Constraint is binding. This implies that:

$$1 - P_{GB} - P_{BG} = 0 \tag{18}$$

Hence we obtain in the interior:

$$e_b + e_a = \frac{R}{2}$$

And the optimal contract is given by  $P_{GG} = 1$ ,  $P_{BB} = 0$  and  $P_{GB} = P_{BG} = \frac{1}{2}$ . This last

result is true because  $P_{GB} = P_{BG}$  is implied by the first order conditions of the problem of the agent with (18) plugged in.

Note that these conclusions imply that  $P_{GG} > 0$  and  $P_{BB} < 1$ . The concavity constraint is rewritten as  $P_{GB} + P_{BG} = 1$ , hence these two parameters are interior. The restrictions ignored at the beginning are, thus, satisfied.

Finally,  $e_b + e_a = 1$  together with (17) implies R = 2. Which is outside of the considered parameter space.

#### **Proof to Proposition 3:**

The problem of the agent is

$$\max_{e_a, e_b} e_a e_b w_2 + e_a (1 - e_b) w_1 + e_b (1 - e_a) w_1 - \frac{1}{2} (e_a + e_b)^2$$

which yields the first order conditions

$$e_b(w_2 - 2w_1) + w_1 = e_a + e_b$$
  
 $e_a(w_2 - 2w_1) + w_1 = e_a + e_b$ 

The Hessian becomes

$$\left(\begin{array}{ccc} -1 & w_2 - 2w_1 - 1 \\ w_2 - 2w_1 - 1 & -1 \end{array}\right)$$

with the determinant:

$$2(w_2 - 2w_1) - (w_2 - 2w_1)^2$$

which implies the Concavity constraint:

$$w_2 - 2w_1 > 0$$

Hence, the problem of the principal can be stated as:

$$\max_{e_a, e_b, w_1, w_2} e_a e_b (1 - w_2) + e_a (1 - e_b) (\zeta - w_1) + e_b (1 - e_a) (\zeta - w_1)$$

sbj. to:  

$$e_b(w_2 - 2w_1) + w_1 = e_a + e_b \quad \lambda$$

$$e_a(w_2 - 2w_1) + w_1 = e_a + e_b \quad \mu$$

$$w_2 - 2w_1 > 0 \qquad \gamma$$

Which yields the following first order conditions:

$$e_b(1-w_2) + (1-e_b)(\zeta - w_1) - e_b(\zeta - w_1) - \lambda + \mu(w_2 - 2w_1 - 1) = 0$$
(19)

$$e_a(1-w_2) + (1-e_a)(\zeta - w_1) - e_a(\zeta - w_1) - \mu + \lambda(w_2 - 2w_1 - 1) = 0$$

$$-e_a e_b + \lambda e_b + \mu e_a + \gamma = 0 \tag{20}$$

$$-e_a(1-e_b) - e_b(1-e_a) + \lambda(1-2e_b) + \mu(1-2e) - 2\gamma = 0$$
 (21)

Let's find the symmetric point:  $e_a = e_b \equiv e, \ \lambda = \mu$ . Take (20):

$$-e^2 + 2\lambda e + \gamma = 0$$

And Take (21):

$$-2e(1-e) + 2\lambda(1-2e) - 2\gamma = 0$$

Now let's examine case by case:

Assume  $\gamma = 0$  and e > 0. Now (20) implies  $e = 2\lambda$ . But then (21) implies e = 0, a contradiction.

Assume  $\lambda = 0$  and e > 0. Now (20) implies  $\gamma = e^2$ . But then (21) implies e = 0, a contradiction.

Hence it has to be that  $\lambda > 0$  and  $\gamma > 0$ . This proves the proposition.

We characterize the solution. The first order condition is binding:

$$e = \frac{w_1}{2 - w_2 + 2w_1}$$

and the concavity constraint is binding  $w_2 - 2w_1 = 0$ . Which implies:

$$e = \frac{w_1}{2}$$

Finally, take (20) and (21) and it is easy to show that  $\lambda = e$ . And now we can take (19) and substitute everything in:

$$w_1 = \frac{\zeta}{\zeta + \frac{3}{2}}$$

Which is exactly total effort in the interior. This total effort is higher than in the exterior if  $\zeta < \frac{1}{2}$ .

#### Proof to Lemma 3:

See the proof to Lemma 4 for the particular case  $e_a^* = e_b^* = 0$ .

#### **Proof to Proposition 4:**

Assume first that  $s + q \leq 1$ . Hence Lemma 3 implies that one good signal is enough to reelect.

First define voters' welfare as

$$\bar{V}(p_a, p_b) = p_a p_b + p_a (1 - p_b) \zeta + p_b (1 - p_a) \zeta$$

where  $p_j$  takes on the values of q and s. Hence,

$$V_{u}(1) = \pi \bar{V}(q,q) + (1-\pi) \bar{V}(s,s) \left(\pi (1-q)^{2} + (1-\pi) (1-s)^{2}\right) (\pi V(q,q) + (1-\pi) V(s,s)) + V_{u}(2) = \pi (q^{2} + 2q (1-q)) \bar{V}(q,q) + (1-\pi) (s^{2} + 2s (1-s)) \bar{V}(s,s)$$

For a divided government,

$$\pi^{2}\bar{V}(q,q) + V_{d}(1) = 2\pi (1-\pi)\bar{V}(q,s) + (1-\pi)^{2}\bar{V}(s,s) \\ \left(\pi^{2} (1-q)^{2} + 2\pi (1-\pi) (1-q) (1-s) + (1-\pi)^{2} (1-s)^{2}\right) V_{d}(1) \\ (2\pi (1-\pi) q (1-s) + \pi^{2}q (1-q)) (\pi \bar{V}(q,q) + (1-\pi) \bar{V}(q,s)) \\ V_{d}(2) = \left((1-\pi)^{2} s (1-s) + 2\pi (1-\pi) s (1-q)\right) (\pi \bar{V}(q,s) + (1-\pi) \bar{V}(s,s)) \\ 2\pi (1-\pi) s q \bar{V}(q,s) + (1-\pi)^{2} s^{2} \bar{V}(s,s) + \pi^{2}q^{2} \bar{V}(q,q)\right)$$

It is easy to see that

$$V_u(1) - V_d(1) = (1 - 2\zeta) (q - s)^2 \pi (1 - \pi)$$

and so the voters are better off in the first period with united government as long as  $\zeta \leq \frac{1}{2}$ .

We now calculate the second period utilities as

$$V_{u}(2) - V_{d}(2) = (q - s)^{2} \pi (1 - \pi) (A(q, s, \pi) + \zeta B(q, s, \pi))$$

where  $A(q, s, \pi)$  and  $B(q, s, \pi)$  are known functions of q, s, and t. It can be shown that, for all  $0 \le \pi \le 1, 0 \le s \le q \le 1$  and  $s + q \le 1, B(q, \pi, t) \ge 0$ . Hence this function is always increasing in  $\zeta$ . Since for the same domain  $A(q, s, \pi) + \frac{1}{2}B(q, s, \pi) \ge 0$ , we conclude  $V_u(2) - V_d(2) \ge 0$ .

Assume now that  $s + q \ge 1$ . Now it is optimal to reelect only when two positive outcomes are observed. In this case, we have

$$V_{u}(1) = \pi \bar{V}(q,q) + (1-\pi) \bar{V}(s,s)$$

$$\left(\pi \left(1-q^{2}\right) + (1-\pi) \left(1-s^{2}\right)\right) (\pi V(q,q) + (1-\pi) V(s,s)) + V_{u}(2) = \pi q^{2} \bar{V}(q,q) + (1-\pi) s^{2} \bar{V}(s,s)$$

The first period utilities remain the same, so

$$V_u(1) - V_d(1) = (1 - 2\zeta) (q - s)^2 \pi (1 - \pi)$$

and so the agents are always better off in the first period with united government.

We now calculate the second period utilities as

$$V_{u}(2) - V_{d}(2) = (q - s)^{2} \pi (1 - \pi) \left( A'(q, s, \pi) + kB'(q, s, \pi) \right)$$

where  $A'(q, s, \pi)$  and  $B'(q, s, \pi)$  are known functions of q, s, and t. Again, it can be shown for all  $0 \le \pi \le 1, 0 \le s \le q \le 1$  and  $s+q \le 1$  that  $B'(q, s, \pi) \ge 0$ . Further,  $A'(q, s, \pi) + \frac{1}{2}B'(q, s, \pi) \ge 0$  on that domain as well. Hence, agents are weakly better off in the second period under united government as well.

#### **Proof to Proposition 5:**

Under divided government, the agent wishes to solve

$$\max_{e_i} \left\{ \frac{R}{2} \mathbb{E}_{\theta} \left[ P_G \left( e_i + \theta \right) + P_B \left( 1 - \left( e_i + \theta \right) \right) \right] - \frac{1}{2} e_i^2 \right\}$$

The first order condition for the agent gives us that

$$\tilde{e}_i = \frac{R}{2} \left( P_G - P_B \right)$$

For the voters, simple use of Bayes' Rule yields:

$$\begin{array}{lll} \mu \left( G \right) & = & \frac{\pi \left( q + \tilde{e} \right)}{\pi \left( q + \tilde{e} \right) + \left( 1 - \pi \right) \left( s + \tilde{e} \right)} > \pi \\ \mu \left( B \right) & = & \frac{\pi \left( 1 - \left( q + \tilde{e} \right) \right)}{\pi \left( 1 - \left( q + \tilde{e} \right) \right) + \left( 1 - \pi \right) \left( 1 - \left( s + \tilde{e} \right) \right)} < \pi \end{array}$$

so they will choose

$$P_G = 1, P_B = 0$$

and so

$$e_i^d = \frac{R}{2}$$

#### Proof to Lemma 4:

Given an equilibrium level of effort  $(\tilde{e}_a, \tilde{e}_b)$ , the voters will update their beliefs on the type of the politician. We have that

$$\mu\left(GG|\tilde{e}_{a},\tilde{e}_{b}\right) = \frac{\pi\left(q+\tilde{e}_{a}\right)\left(q+\tilde{e}_{b}\right)}{\pi\left(q+\tilde{e}_{a}\right)\left(q+\tilde{e}_{b}\right)+\left(1-\pi\right)\left(s+\tilde{e}_{a}\right)\left(s+\tilde{e}_{b}\right)} > t$$

and

$$\mu \left( BB | \tilde{e}_a, \tilde{e}_b \right) = \frac{\pi \left( 1 - (q + \tilde{e}_a) \right) \left( 1 - (q + \tilde{e}_b) \right)}{\pi \left( 1 - (q + \tilde{e}_a) \right) \left( 1 - (q + \tilde{e}_b) \right) + (1 - \pi) \left( 1 - (s + \tilde{e}_a) \right) \left( 1 - (s + \tilde{e}_b) \right)} < t$$

so the principal, acting optimally, must set

$$P_{GG} = 1, P_{BB} = 0$$

Now, we also have

$$\mu (GB|\tilde{e}_{a}, \tilde{e}_{b}) = \frac{\pi (q + \tilde{e}_{a}) (1 - (q + \tilde{e}_{b}))}{\pi (q + \tilde{e}_{a}) (1 - (q + \tilde{e}_{b})) + (1 - \pi) (s + \tilde{e}_{a}) (1 - (s + \tilde{e}_{b}))}$$
  
$$\mu (BG|\tilde{e}_{a}, \tilde{e}_{b}) = \frac{\pi (1 - (q + \tilde{e}_{a})) (q + \tilde{e}_{b})}{\pi (1 - (q + \tilde{e}_{a})) (q + \tilde{e}_{b}) + (1 - \pi) (1 - (s + \tilde{e}_{a})) (s + \tilde{e}_{b})}$$

and these are greater than  $\pi$  whenever  $\tilde{e}_a + \tilde{e}_b + s + q < 1$ . To see this note that

$$\begin{split} \mu\left(GB|\tilde{e}_{a},\tilde{e}_{b}\right) &> \pi \Leftrightarrow \frac{\pi}{\pi + (1-\pi)\frac{(s+\tilde{e}_{a})(1-(s+\tilde{e}_{b}))}{(q+\tilde{e}_{a})(1-(q+\tilde{e}_{b}))}} > \pi\\ \Leftrightarrow & (q+\tilde{e}_{a})\left(1-(q+\tilde{e}_{b})\right) > (s+\tilde{e}_{a})\left(1-(s+\tilde{e}_{b})\right)\\ 0 &< (q-s)\left(1-(q+s+\tilde{e}_{a}+\tilde{e}_{b})\right) \end{split}$$

and since q - s > 0 by assumption, we have that

$$\mu\left(GB|\tilde{e}_{a},\tilde{e}_{b}\right) > \pi \iff 1 > q + s + \tilde{e}_{a} + \tilde{e}_{b}$$

An equivalent calculation can be done for  $\mu \left( BG | \tilde{e}_a, \tilde{e}_b \right)$ .

### **Proof to Proposition 6:**

Assume that  $q + s + e_a^* + e_b^* < 1$ . In this case Lemma 4 implies that  $\tilde{P}$  is the only strategy that the voters can play. In view of this, the problem of the agent becomes:

$$\max_{e_a,eb} \left\{ R \left[ -e_a e_b + e_a (1 - \mathbb{E}[\theta]) + e_b (1 - \mathbb{E}[\theta]) \right] - \frac{1}{2} (e_a + e_b)^2 \right\}$$

The first order conditions of this program are:

$$R(1 - e_b - \mathbb{E}[\theta]) = e_a + e_b$$
$$R(1 - e_a - \mathbb{E}[\theta]) = e_a + e_b$$

However, the Hessian of the program is negative, hence it is not globally concave and the solution must be in a corner. It is then clear that:

$$e_i^* = R(1 - \mathbb{E}[\theta]), \ e_j^* = 0$$

are the two solutions.

For  $\tilde{P}$  to be optimal, we thus need  $q + s + R\left(1 - \mathbb{E}\left[\theta\right]\right) < 1$ 

#### **Proof to Proposition 7:**

We state the different welfare components:

$$V_u(1) \equiv \pi q (q + e^*) + (1 - \pi) s (s + e^*)$$

From which it is immediate:

$$\frac{\partial V_u(1)}{\partial R} = \frac{\partial V_u(1)}{\partial e^*} \frac{\partial e^*}{\partial R} = \mathbb{E}[\theta](1 - \mathbb{E}[\theta]) > 0$$

In the second period:

$$V_u(2) \equiv \begin{cases} \pi \left(1 - (q + e^*)\right) (1 - q) q^2 + \\ (1 - \pi) \left(1 - (s + e^*)\right) (1 - s) s^2 + \\ (1 - \pi \left(1 - (q + e^*)\right) (1 - q) - (1 - \pi) \left(1 - (s + e^*)\right) (1 - s)\right) \left(\pi q^2 + (1 - \pi) s^2\right) \end{cases}$$

Which can be simplified to:

$$V_u(2) = K(q, s, \pi) + (q - s)^2 (q + s) (1 - \pi) \pi (\mathbb{E}[\theta] - 1) R$$

From which it is immediate that  $\frac{\partial V_u(1)}{\partial R} < 0$ .

Now we go to the expressions for divided executive:

$$V_{d}(1) \equiv \begin{cases} \pi^{2} (q + e_{i}^{d})^{2} + \\ 2\pi (1 - \pi) (q + e_{i}^{d}) (s + e_{i}^{d}) + \\ (1 - \pi)^{2} (s + e_{i}^{d})^{2} \end{cases}$$

From which we obtain:

$$\frac{\partial V_d(1)}{\partial R} = \frac{R}{2} + \mathbb{E}[\theta] > 0$$

And clearly  $\frac{\partial V_d(1)}{\partial R} > \frac{\partial V_u(1)}{\partial R}$ .

Finally, we have

$$V_{d}(2) \equiv \begin{cases} \pi^{2} \left( \left(q + e_{i}^{d}\right)^{2} q^{2} + 2 \left(q + e_{i}^{d}\right) \left(1 - \left(q + e_{i}^{d}\right)\right) q \mathbb{E}\left[\theta\right] + \left(1 - \left(q + e_{i}^{d}\right)\right)^{2} \mathbb{E}\left[\theta^{2}\right] \right) + \\ 2\pi \left(1 - \pi\right) \left( \left(q + e_{i}^{d}\right) \left(s + e_{i}^{d}\right) qs + \left(q + e_{i}^{d}\right) \left(1 - \left(s + e_{i}^{d}\right)\right) q \mathbb{E}\left[\theta\right] + \\ \left(1 - \left(q + e_{i}^{d}\right)\right) \left(s + e_{i}^{d}\right) \mathbb{E}\left[\theta\right] s + \left(1 - \left(q + e_{i}^{d}\right)\right) \left(1 - \left(s + e_{i}^{d}\right)\right) \mathbb{E}\left[\theta\right]^{2} \right) + \\ \left(1 - \pi\right)^{2} \left(\left(s + e_{i}^{d}\right)^{2} s^{2} + 2 \left(s + e_{i}^{d}\right) \left(1 - \left(s + e_{i}^{d}\right)\right) s \mathbb{E}\left[\theta\right] + \left(1 - \left(s + e_{i}^{d}\right)\right)^{2} \mathbb{E}\left[\theta\right]^{2} \right) \end{cases}$$

Plugging in  $\boldsymbol{e}_i^d,$  the expression simplifies to

$$V_d(2) = \left(s^2(1-\pi)\pi + q + q^2(1-\pi) - s(\pi-1)(2q\pi-1)\right)^2$$

Which is independent of R.

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